

State of New Jersey Police Crash Investigation Report NJTR-1

Use Code 00 for Unknown.

Use Code 99 for Other, except when Other Code already exists for field.

Explain Other in Crash Description

Also, Explain Items Marked with asterisk (*) in Crash Description

If an Item Does Not Apply, Enter a Dash (-)

NOTE:

Boxes 1 -7 must be completed for all pages of the report.

Boxes 8-22 and 96-105 are only required on page 1 of the report.

All other information is completed as necessary.

Websites for:

Crash References -
<http://www.nj.gov/transportation/refdata/accident/policeres.shtm>

Insurance Codes -
5 digit NAIC - <http://www.nj.gov/dobi/data/inscomp.htm>
3 digit MVC - <http://www.nj.gov/mvc/Vehicle/InsuranceCompanyCodes.htm>

Hospital Codes -
http://www.nj.gov/health/ems/documents/special_services/hospital_information.pdf

Overlay Page 1 of 2

96	Road Divided By 01 Barrier Median 02 Curbed Median 03 Grass Median 04 Painted Median 05 None
97	Temporary Traffic Control Zone 01 None 02 Construction Zone 03 Maintenance Zone 04 Utility Zone 05 Incident Zone
98	Light Condition 01 Daylight 03 Dusk 05 Dark (no street lights) 07 Dark (street lights on, spot) 02 Dawn 04 Dark (street lights off) 06 Dark (street lights on, continuous)
99	Road System 01 Interstate 03 State/Interstate Authority 05 County 07 Municipal 09 Private Property 02 State Highway 04 State Park or Institution 06 Co Auth, Park or Inst 08 Mun Auth, Park or Inst 10 US Govt Property
100a	Road Character - Horizontal Alignment 01 Straight 02 Curved Left 03 Curved Right
100b	Road Character - Grade 04 Level 05 Down Hill 06 Up Hill 07 Hill Crest 08 Sag (Bottom)
101	Road Surface Type 01 Concrete 02 Blacktop 03 Gravel 04 Steel Grid 05 Dirt
102	Road Surface Condition 01 Dry 02 Wet 03 Snowy 04 Icy 05 Slush 06 Water (Standing/moving) 07 Sand 08 Oil/Fuel 09 Mud, Dirt, Gravel
103	Environmental Condition 01 Clear 03 Snow 05 Overcast 07 Freezing Rain 09 Blowing Sand/Dirt 02 Rain 04 Fog/Smog/Smoke 06 Sleet/Hail 08 Blowing Snow 10 Severe Crosswinds
104	Total Number of Motor Vehicles Involved in Crash
105	Crash Type <i>with Other MV as First Event</i> 01 Same Direction (Rear End) 07 Left Turn/U Turn 10 Overturned 15 Non-Fixed Object 02 Same Direction (Side Swipe) 08 Backing 11 Fixed Object 16 Railcar - Vehicle 03 Right Angle 09 Encroachment 12 Animal 04 Opposite Direction (Head On, Angular) 13 Pedestrian 05 Opposite Direction (Side Swipe) 14 Pedalcyclist 06 Struck Parked Vehicle
106 Veh 1	Oversized/Overweight Permit? (Overweight Trucks Only) 01 Yes 02 No
107 Veh 2	Trucks (20-29) 20 Single Unit (2 axle) 21 Single Unit (3+ axle) 22 Truck 2 Axle w/Trailer 23 Truck 3+ Axle w/Trailer 24 Truck Tractor (Bobtail) 25 Tractor Semi-Trailer 26 Tractor Double 27 Tractor Triple 29 Other Truck*
108 Veh 1	Vehicle Type Passenger Vehicles (01-19) 01 Car/Station Wagon/Minivan 06 Recreational Vehicle 11 Moped 02 Passenger Van (<9 Seats) 07 All Terrain Vehicle 12 Streetcar/Trolley 03 Cargo Van (10K lbs or less) 08 Motorcycle 13 Pedalcycle 04 Sport Utility Vehicle 09 (reserved) 14 Golf Cart 05 Pick up 10 Any previous w/Trailer 15 Low Speed Vehicle 16 Snowmobile
109 Veh 2	Other Non Pass (40) 19 Other Pass Vehicle* 40 Equipment/Machinery
110 Veh 1	Vehicle Use 01 Personal 03 Government 04 Responding to Emergency 02 Business/Commerce 05 Machinery in Use
111 Veh 2	Bus (30-31) 30 Bus/Large Van/Limo (9-15 Seats) 31 Bus (More than 15 Seats)
112 Veh 1	Special Function Vehicles 01 Work Equipment 06 Taxi/Limo 11 Tour Bus 16 Tow Truck 02 Police 07 Veh Used as School Bus 12 Shuttle Bus 17 Farm Equipment 03 Military 08 Veh Used as Other Bus 13 Intercity Bus 18 Farm Vehicle 04 Fire/Rescue 09 School Bus 14 Other Bus 19 Construction/Off Road Equip 05 Ambulance 10 Transit Bus 15 Veh Used as Snowplow 20 Rental Truck (Over 10,000 lbs)
114 Veh 1	Cargo Body Type (Trucks & Buses Only) 01 Bus (9-15 seats) 04 Cargo Tank 07 Concrete Mixer 11 Pole/Log (Trailer) 02 Bus (> 15 seats) 05 Flatbed 08 Auto Transporter 12 Intermodal Chassis 03 Van/Enclosed Box 06 Dump 09 Garbage/Refuse 13 No Cargo Body 10 Hopper (grain, gravel, chips) 14 Veh Towing Another Veh
116 Veh 1	Direction of Travel of Vehicle 01 North 02 East 03 South 04 West
117 Veh 2	Location of Most Severe Physical Injury 01 Head 05 Chest 09 Abdomen/Pelvis 02 Face 06 Back 10 Hip/Upper Leg 03 Eye 07 Shoulder/Upper Arm 11 Knee/Lower Leg/Foot 04 Neck 08 Elbow/Lower Arm/Hand 12 Entire Body
	Which Vehicle Occupied 1 Vehicle 1 B Pedalcycle 2 Vehicle 2 P Pedestrian O Other*
	Position In/On Vehicle 01 Driver 02 thru 09 Passengers 10 Cargo Area 11 Riding/Hanging on Outside 12 Bus Seating
	Ejection From Vehicle 01 Not Ejected 03 Ejected 02 Partial Ejection 04 Trapped
	Victim's Physical Condition 01 Fatal Injury 02 Suspected Serious Injury 03 Suspected Minor Injury 04 Possible Injury 05 No Apparent Injury
	Age Sex
	Refused Medical Treatment 01 Yes 02 No
	Safety Equipment 01 None 08 Helmet 02 Lap Belt 09 Unapproved Helmet 03 Harness 10 Airbag 04 Lap Belt & Harness 11 Airbag & Seatbelts 05 Child Restraint - Forward Facing 12 Safety Vest (Ped only) 06 Child Restraint - Rear Facing 07 Child Restraint - Booster
	Airbag Deployment 01 Front 03 Other (Knee, Airbelt, etc)* 02 Side 04 Combination
	Avail Used Hosp Code

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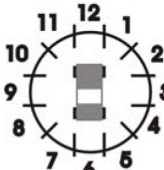
Items marked with **
cannot be First Harmful or
Most Harmful Event

If an Item Does Not Apply,
Enter a Dash (-)

Vehicle Color Codes (box 40, 70)

Beige	BG
Black	BK
Blue	BL
Brown	BN
Coral	CL
Cream	CM
Gold	GD
Gray	GY
Green	GN
Maroon	MN
Orange	OG
Pink	PK
Purple	PL
Red	RD
Silver	SL
Tan	TN
Turquoise	TQ
White	WT
Yellow	YL

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Apparent Contributing Circumstances		
Driver/Pedalcyclist Actions (01 - 29) 01 Unsafe Speed 02 Driver Inattention* 03 Failed to Obey Traffic Signal 04 Failed to Yield ROW to Vehicle/Pedes 05 Improper Lane Change 06 Improper Passing 07 Improper Use/Failed to Use Turn Signal 08 Improper Turning 09 Following Too Closely 10 Backing Unsafely 11 Improper Use/No Lights 12 Wrong Way 13 Improper Parking 14 Failure to Keep Right 15 Failure to Remove Snow/Ice 16 Failed to Obey Stop Sign 17 Distracted - Hand Held Electronic Dev* 18 Distracted - Hands Free Electronic Dev* 19 Distracted by Passenger* 20 Other Distraction Inside Veh* 21 Other Distraction Outside Veh*	Apparent Contributing Circumstances 25 None 29 Other Drive/Pedalcyclist Action* Vehicle Factors (31-49) 31 Defective Lights* 32 Brakes* 33 Steering* 34 Tires* 35 Wheels* 36 Windows/Windshield* 37 Mirrors* 38 Wipers* 39 Veh Coupling/Hitch/Safety Chains* 40 Separated Load/Spill 49 Other Vehicle Factors* Road/Environ Factors (51-69) 51 Road Surface Condition* 52 Obstruction/Debris in Road* 53 Ruts, Holes, Bumps* 54 Control Device Defective or Missing* 55 Improper Work Zone* 56 Physical Obstructions (viewing, etc)* 57 Animals in Roadway*	Veh 1 118a Veh 1 118b Veh 2 119a Veh 2 119b Veh 1 120a Veh 1 120b Veh 2 121a Veh 2 121b
Vehicle/Pedalcyclist Action (01-29) 01 Going Straight Ahead 02 Making Right Turn (not turn on red) 03 Making Left Turn 04 Making U-Turn 05 Starting From Parking 06 Starting in Traffic 07 Slowing or Stopping 08 Stopped in Traffic 09 Parking 10 Parked	Pedestrian Action (31-49) 11 Changing Lanes 12 Merging/Entering Traf Lane 13 Backing 14 Driverless/Moving 15 Passing 16 Negotiating Curve 17 Driving on Shoulder 18 Right Turn on Red 19 Deliberate Action* 29 Other Veh/Cyclist Action*	Pre-Crash Action 31 Pedestrian off Road 32 Walking To/From School 33 Walking/Jogging With Traffic 34 Walking/Jogging Against Traffic 35 Playing in Road 36 Standing/Lying/Kneeling in Road 37 Getting On/Off Vehicle 38 Pushing/Working on Vehicle 39 Other Working in Roadway 40 Approaching/Leaving School Bus 41 Coming From Behind Parked Veh 42 Crossing/Jaywalking 43 Crossing at "Marked" Crosswalk at Intersection 44 Crossing at "Unmarked" Crosswalk at Intersection 45 Crossing at "Marked" Crosswalk at Mid-Block 46 Deliberate Action* 49 Other Pedestrian Action*
01 Police Officer 02 RR Watchmen, Gates, etc 03 Traffic Signal 04 Lane Markings	Traffic Controls 05 Channelization - Painted 06 Channelization - Physical 07 Warning Signal 08 Stop Sign 09 Yield Sign 10 Flagmen 11 No Control Present 12 Flashing Traffic Control 13 School Zone (Signs/Controls) 14 Adult Crossing Guard	Veh 1 124 Veh 2 125
Non-Collision (01-19) 01 Overturn/Rollover 02 Fire/Explosion 03 Immersion 04 Jackknife 05 Ran Off Road - Right** 06 Ran Off Road - Left** 07 Crossed Median** 08 Crossed Centerline** 09 Cargo/Equipment Loss or Shift 10 Separation of Units** 11 Fell/Jumped From Vehicle 12 Thrown/Fallen/Falling Object 13 Equipment Failure** 14 Downhill /Runaway** 15 Reentered Roadway** 19 Other Non-Collision*	Sequence of Events — Most Harmful Event — First Harmful Event Collision w/Person, MV, or Non-Fixed Object (21-39) 21 Pedalcyclist 22 Pedestrian 23 Train/Trolley/Other Railcar 24 Deer 25 Other Animal 26 MV in Transport 27 MV in Transport, Other Roadway 28 Parked MV 29 Work Zone or Maint Equipment 30 Struck by Object Set in Motion by MV 39 Other Non-Fixed Object*	Collision w/Fixed Object (41-69) 41 Impact Attenuator/Crash Cushion 42 Bridge Overhead Structure 43 Bridge Pier or Support 44 Bridge Parapet End 45 Bridge Rail 46 Guide Rail Face 47 Guide Rail End 48 Concrete Traffic Barrier 49 Other Traffic Barrier 50 Traffic Sign Support 51 Traffic Signal Standard 52 Utility Pole 53 Light Standard 54 Other Post, Pole, Support 55 Culvert 56 Curb 57 Ditch 58 Embankment 59 Fence 60 Tree 61 Mailbox 62 Fire Hydrant 69 Other Fixed Object*
Clockpoint Diagram 	Vehicle Impact Area 13 Roof 14 Undercarriage 15 Overturned 17 None Visible	Initial Impact Veh 1 129 Principal Damage Veh 1 130 Initial Impact Veh 2 131 Principle Damage Veh 2 132
Extent of Damage 01 None 03 Moderate/Functional 02 Minor 04 Disabling		Veh 1 133 Veh 2 134